

MATISSE VERHEYDEN

SOUND DESIGNER

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🌐 matisse.works

📌 [LinkedIn](#)

EXPERTISE

Sound Design, Field Recording

Mixing, Mastering

Integration in Middleware

Integration in Game Engine

Utilitarian Scripting (Javascrrip, Lua, C#)

Visual Scripting

2D Rigging, Scene Set-Up, Compositing

2D Training / Teaching

2D Production Consulting

SKILLS

Autonomy

Team Player

Clear Communication

Good Attitude & Mood

Open to Criticism & Feedback

Highly Motivated & Passionate

Eager to Learn & Grow

Great Problem Solving Skills

Used to Fast-Paced Environments

Leadership & Team Management

SOFTWARE

Reaper, Ableton

Izotope RX

Wwise

Unreal Engine, Unity

Visual Studio

Perforce, GitHub, JIRA and others

Toon Boom Harmony & Storyboard Pro

LANGUAGES

English

French

EDUCATION

CAMPUS ADN

CÉGEP DU VIEUX-MONTREAL

AEC, Sound Design and

Integration for Video Games

2024-2025

CÉGEP DU VIEUX-MONTREAL

DEP, 2D Animation

2007-2011

EXPERIENCE

2D SENIOR RIGGING

Studio Unagi

2024 - 2025

- Deliver rigs of characters and props within the delivery deadline.
- Meet the guidelines and technical expectations set by the 2D Rigging Supervisor.
- Provide advice that benefit the production to the 2D Rigging Supervisor .

TECHNICAL DIRECTOR

Unique Animation

2017-2018

- Supervise both the Rigging and Scene Set-Up departments.
- Manage technical communications between the handful of studios involved at different levels of the production.
- Set and document the workflow of each department for proper delivery across the pipeline chain.
- Prevent issues from arising through thorough analysis of pre-production material and foresight of their impact on the pipeline flow.
- Solve technical difficulties faced by members of various teams and various knowledge levels
- Host learning events within the studio environment to bring teams up to speed with features and assets' usage.

SOLUTIONS SPECIALIST (TRAINER)

Toon Boom Animation

2014-2017

- Provide technical expertise during travels with members of the Sales team to meet with future and current clients.
- Offer training and consulting to studios, schools and individuals, world-wide.
- Speak, demonstrate and teach the software at conference events, festivals and schools.

BLUETAIGA ANIMATION INC.

2D SENIOR RIGGING

2017-2024

PROVIDING SERVICES ON SHORT AND LONG TERM PRODUCTIONS

Andarta Pictures

JamFilled

Caribara Animation

GS Animation

Brazen Animation

Yowza! Animation

Paper Owl Films

Blink Industries

and more [...]

- Define the rigging approach in the early stages of projects, when applicable.
- Deliver rigs of characters and props within the delivery deadline.
- Meet the guidelines and technical expectations set by the 2D Rigging Supervisor, when applicable.

2D RIGGING SUPERVISION

2020-2023

PROVIDING SERVICES ON SHORT AND LONG TERM PRODUCTIONS

Fourth Wall Creative

Caribara Animation

Brazen Animation

Yowza! Animation

- Define and document a rigging approach that meets the needs of all of other departments.
- Supervise and support team of riggers.
- Review and deliver rigs of characters and props within the delivery deadline.

TRAINER OF INDIVIDUALS AND TEAMS

2017-2022

PROVIDING TRAINING TO PROFESSIONALS AND STUDENTS

Canopéa-Formation

EMCA

Armada TMT Studio

Xilam Animation

Rhinocéros

Cégep du Vieux-Montréal

- Teach and guide professionals and students on various aspects of the Harmony software that they do not yet understand or master in order to answer to the needs of their current production or be hired in the short-term future.

2D PIPELINE & WORKFLOW CONSULTANT

2017-2019

PROVIDING CONSULTING SERVICES TO PROFESSIONALS AND STUDENTS

Xilam Animation

Armada TMT Studio

Aardman Animation

Movimenti Productions

Caribara Animation

Toutenkartoon

- Assess and help overcome pain points in the current pipeline and workflow.